

TOWN OF WILBRAHAM

PARKS AND RECREATION DEPARTMENT

SPEC POND SUMMER BASKETBALL RULES/REGULATIONS

League website: <http://www.leaguelineup.com/specpond>

Section A: Purpose

The purpose of this league is to make wholesome recreation available to young people going into grades five (5) through eight (8). Coaching should be geared toward teaching basic fundamentals, team play and sportsmanship and not winning as criteria for success. Coaching, without a doubt, will be the key factor in making the league a success and an enjoyable experience for the young athletes in our program.

Section B: Player eligibility and Rosters

Player Eligibility

1. Eligibility for all participants is based off of the grade they are going into in September 2019.
 - a. Sixth graders in the Spring of 2019 play in the 7/8 Division.
2. No player can play for more than one team in the same division.
3. The divisions are based on the grade that the child is going into.
4. A player may only play "down" if they are grade appropriate and are on the official roster.
 - a. Players can always play "up" as long as they are on the official roster.

Roster

1. Each team must have a coach or manager. This person is responsible for submitting team rosters and for the conduct of all players on the roster during that game and for all of their actions while on the Spec Pond property.
2. The team representative is also responsible and guarantees that all league fees and costs associated with league participation will be paid in full.
3. Rosters are limited to a minimum of eight (8) players and there is no cap on how many players each team has. The league commissioners will determine roster exceptions.
4. All rosters must be complete with team name; contact name, phone number, address, and all players should be listed with complete address and phone number.
5. Any player not on the roster is considered to be ineligible.
6. Changes to the roster can be made up to the **completion** of the second game of the season. After the second game of the season has ended, roster changes will not be allowed, except under extreme conditions (injuries, etc.).
7. All roster changes must go through the Recreation Department and are at the discretion of the Recreation Director and League Commissioners.

8. All players on roster must play in fifty percent (50%) of the regular season games in order to play in the playoffs.
 - a. Any player that did not play in at least fifty percent (50%) of the regular season games will be viewed as ineligible.
 - b. Any infractions of this rule will result in a punishment voted and decided on by the Recreation Director and the League Coordinators.
9. Players can play up a division (i.e. a 5th grader can play in the 7th/8th grade division) however a player can never play down a division (i.e. a 7th grader playing in the 5th/6th division).
10. A player can not play for two teams in the *SAME* division; however a player can play for two teams as long as they are in *DIFFERENT* divisions.
 - a. Divisions will be understood to be
 - i. 5th and 6th Grade Girls
 - ii. 5th and 6th Grade Boys
 - iii. 7th and 8th Grade Girls
 - iv. 7th and 8th Grade Boys

Section C: Uniforms

Uniforms

1. All player's names and numbers must be entered into scorebook before each game.
2. Players must have numbered jerseys.
3. All players must have the same colored shirt.
4. There can be only (1) #0 or #00 per team.
5. The penalty for failure to comply with this will be a technical foul, and the team having to wear scrimmage vests.
6. Any player wearing a ripped or torn uniform will be considered ineligible.
7. All coaches are responsible that names and numbers are in the official book before the game starts. Any name or number not in the book will result in a one technical foul shot per infraction.

Section D: League and Official Fees

1. Entry fee for the league is two hundred sixty dollars (\$260.00) per team. This fee does not include jerseys.
2. All checks are made payable to "Town of Wilbraham."
3. The Recreation Director and the League Coordinators set all entry fees for the League. This fee is non-negotiable.
4. Thirty dollars (\$30.00) must be brought to each game. Thirty dollars (\$30.00) will go to the official. **Coaches should pay the officials at half-time.** Second half will not begin until both have been paid in full.

Section E: Rules

Timing

1. Games will consist of two (2), 16-minute running time halves, clock stops on all foul shots, time outs, and injuries. The last two minutes of each half the clock stops on all whistles.
 - a. Time will stop the moment the official makes notification that it is a shooting foul situation.
2. The time will continue to run during foul shots in the last two minutes of the game if the difference in the score is greater than twenty points.
3. Overtime will be two minutes long, with the last minute stop time. If time permits, and first overtime ends in a tie, there will be a second overtime period two minutes in duration, with the last minute stop time. If first overtime ends in a tie and time does not permit a second overtime, the game ends in a tie. If second overtime ends in a tie, game ends in a tie. All playoff games will continue 2 minute overtimes until game has a winner.
4. Four (4) time outs will be allowed per game per team – one-minute duration. Time-outs can be shortened when calling team is ready to play. There will be one time out per team per overtime period. Note: Time outs will not carry over from regulation time. Example: It doesn't matter if Team A has 3 time outs at the end of regulation and Team B has no time outs at the end of regulation, both Team A and Team B will have one time out per overtime session.

General Rules

1. High School Federation rules will apply.
 - a. Any fighting will result in the player's disqualification from the league for one calendar year and be subject to further disciplinary action.
 - b. No jewelry allowed falls under the High School Federation guidelines.
2. Pressing is allowed throughout the game
 - a. No pressing when leading by twenty (20) or more points.
3. Defense
 - a. In all divisions, teams must play defense within the arc when they are leading by twenty (20) or more points.
4. Each player is allowed five (5) fouls.
5. One and One bonus will be administered at seven (7) team fouls. Double bonus at ten (10) team fouls.
6. Once one half has been completed the game is declared official. If during the second half the game needs to be stopped for inclement weather or other unforeseen events, the game will still be ruled as an official game. The Recreation Department or League Coordinators will not acknowledge any protest of this rule.
7. It is the policy of the League that protests regarding officials' calls will not be recognized.

8. All coaches are responsible that names and numbers are in the official book before the game starts. Any name or number not in the book will result in a one technical foul shot per infraction.
9. Each team will be allowed a grace period of five (5) minutes before their scheduled start time. (Ex: If scheduled start time is 7:00pm then each team has until 7:05pm to get five (5) eligible players present.)
10. 28.5 ball is to be used in all girls divisions and the 5th and 6th grade boys division. All other divisions will use a regulation size basketball.

Forfeits:

1. Any team suffering two (2) losses by forfeit will automatically be expelled from the league and will forfeit all fees and assessments.
2. When a league game is scheduled and both teams are in attendance to play the game and one team has only four (4) players ready to start play, the following procedure will occur: (Note: For the purpose of this explanation, Team A will be the team with sufficient number of players present to play, Team B will be the team which is short one player present to play.)
 - a. If Team A elects not to play and allowing for the 5 minute grace time period (See General Rules # 7), then the game will be declared a win by forfeit to Team A and forfeit loss to Team B.
 - b. If Team A elects to play the game, a person may then play for team B providing that the coach or manager of Team A agrees that the person selected by Team B may be utilized. Once the game starts, it is considered a legal game and will be played to conclusion with the eventual winning team awarded a win and the losing team a loss.
 - c. If a player from Team B appears during any portion of the game, that player will be required to play and the person originally selected to play will discontinue playing at the first dead ball.
 - d. The jersey rule will be waived for a player selected to play such a game.
 - e. The person selected to play may be a spectator or a player from any team in the league. However, it must be absolutely clear and agreed that unless Team A is in complete agreement with the selected player, the game will be forfeited prior to starting play.
3. Teams wishing to cancel a scheduled game (this is considered a forfeit since officials and scorers are already scheduled) must contact the other team (coaches name and contact number are posted on website). Teams cancelling games will lose their forfeit check. Teams that show up to a game and don't have enough players (and can't get players from another team), this is considered a forfeit, and your forfeit fee check will be deposited.

Section F: League Decorum

Spec Pond is a family environment and the basketball courts are an extension of that environment. The League asks that all participants refrain from using profanity and any other language that may be deemed offensive. Excessive use of profanity or other forms of offensive language will result in a technical foul at the referee's discretion.

If a player and or coach is ejected from a game they must sit out the next scheduled game.

Any fighting amongst league players, coaches and or fans will be treated as an assault and battery case. Fighting amongst league players will not be tolerated and all cases will result in the police being notified.

Section G: Cancellations and Calling in Score

Cancellations:

1. Cancellations of all basketball games will be made two (2) hours before tip-off.
2. All cancellations will be on the Sports Hotline 596-2402 and / or <http://www.leaguelineup.com/spepond>.
3. Cancellations will be made up as court time is available.
4. Teams wishing to cancel a scheduled game (this is considered a forfeit since officials and scorers are already scheduled) must contact the other team (coaches name and contact number are posted on website). Teams cancelling games will lose their forfeit check.

Calling in Scores:

1. Winning team **must** call winning score into the Sports Hotline 596-2402.
2. The Sports Hotline is a recording after which the winning coach reports the date, the opponent and the score.
3. The winning score can also be emailed (blitz@wilbraham-ma.gov).

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